# Perception of Incompletely Neutralized /d/ and /t/ Flaps in American English

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#### Introduction 1

- (1) *Complete* neutralization: two underlyingly different segments become the same in the phonetic output in some context, effectively neutralizing the contrast.
  - a.  $/X/ \rightarrow [Z] / (Context A)$
  - b.  $/Y/ \rightarrow [Z] / (Context A)$
  - c. Ex: the 'traditional' picture of German final devoicing: \rad\, , wheel, \_\_\_\_\_\_\_ [rat] /ĸat/ 'advice' 🦳

- (2) Incomplete neutralization: two underlyingly different segments become nearly identical in the phonetic output-unlike complete neutralization, some small trace of the underlying distinction remains on the surface:
  - a.  $/X/ \rightarrow [Z^X] / (Context A)$
  - b.  $/Y/ \rightarrow [Z^Y] / (Context A)$
  - c. Ex: the picture of German final devoicing from from acoustic studies (e.g., Port and O'Dell (1985))<sup>1</sup>:

|rat|, advice,  $\longrightarrow$  [rat]

\rackingty (Ra:t] \rackingty (Ra:t]

- (3) Final devoicing is the most commonly cited case of incomplete neutralization, with evidence from German (as above), Catalan (Dinnsen and Charles-Luce 1984), Polish (Slowiaczek and Dinnsen 1985, Slowiaczek and Szymanska 1989), Russian (Dmitrieva 2005), and Dutch (Warner et al. (2004), though see Warner et al. (2006) for caveats).
- (4) American English Flapping as incomplete neutralization:
  - a. In certain prosodic contexts,  $/d,t/ \rightarrow [r]$ (Kahn 1980)
  - b. Previous studies show a difference between /d/-flaps and /t/-flaps (Herd et al. 2010, Fisher and Hirsh 1976, Fox and Terbeek 1977, Zue and Laferriere 1979, Huff 1980; but see (partially) contrary results in Joos 1942, Port 1976).
- My previous production studies (Braver 2010, 2011): (5)
  - a. Acoustic Study 1 (13 speakers)

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<sup>&</sup>lt;sup>1</sup>Though, see Fourakis and Iverson (1984)

- i. Pre-/d/ vowels longer than pre-/t/ vowels (by 8.76ms, on average)
- b. Acoustic Study 2 (12 speakers)
  - i. Pre-/d/ vowels longer than pre-/t/ vowels (by 3.45ms, on average)

### 2 Background, Questions, and Motivation

- (6) The differences between /d/-flaps and /t/-flaps found in previous studies are quite small
- (7) Questions:
  - a. Can AmE listeners categorize /d/-flaps and /t/-flaps?
  - b. Can they distinguish /d/-flaps from /t/-flaps?
  - c. Why do (some) speakers produce this distinction?
- (8) Previous perception studies of incomplete neutralization show mixed results:
  - a. Port and O'Dell (1985), Warner et al. (2004): listeners can perceive the difference between incompletely neutralized segments (in German and Dutch final devoicing)
  - b. Herd et al. (2010) present an identification task, showing that listeners cannot correctly categorize /d/-flaps and /t/-flaps in actual words of American English
    - i. Performance was near chance, though /d/ tokens were correctly identified more frequently than /t/ tokens
    - ii. Lexical frequency effects: low frequency /t/ words were correctly identified 33% of the time, while high frequency /t/ words were correctly identified 55% of the time
- (9) These previous studies leave a number of issues open:
  - a. They generally rely on actual words of a language, potentially introducing frequency bias on perceptual categorization
  - b. Even though listeners have a general bias towards /d/ (Herd et al. 2010), measures of performance do not take this into account
  - c. Most studies have relied solely on identification tasks (as opposed to discrimination tasks)
- (10) This study addresses these issues:
  - a. Frequency effects are mitigated through the use of nonce word stimuli
  - b. Bias is taken into account through the use of d' as a measure of performance
  - c. The study involves both identification and discrimination tasks

### 3 Stimuli

- (11) Token schema:
  - a. First syllable: unstressed
    - i. Onsets: p/t/b/d
    - ii. Nucleus: ə

- b. Second ('target') syllable: stressed
  - i. Onsets: p/t/k
  - ii. Nuclei: i/ɛ/æ
  - iii. Coda: d/t
- c. '-ing' was added to each bisyllabic nonce word, putting the final /d/ or /t/ in a flapping environment
- (12) Sample minimal pairs:

puhPEET-ing  $\sim$  puhPEED-ing tuhKAT-ing  $\sim$  tuhKAD-ing duhTAT-ing  $\sim$  duhTAD-ing

- (13) Tokens were taken from speakers in a previous acoustic study (Braver 2011). 12 speakers produced each token in 2 tasks:
  - a. 'Wug' task (Berko 1958, Fourakis and Iverson 1984)
    - i. John learned how to buhKEED this week. He was \_\_\_\_\_ this whole week.
    - ii. Speakers read the sentences, filling in the '-ing' form-e.g., 'buhKEED-ing'
  - b. Minimal pair reading task
    - i. John learned how to buhKEED this week. He was <u>buhKEED-ing</u> this whole week.
    - ii. John learned how to buhKEET this week. He was <u>buhKEET-ing</u> this whole week.
  - c. No significant differences across tasks
- (14) Tokens were selected from three speakers who had the biggest difference between pre-/d/ and pre-/t/ vowel duration, and who accurately produced a sufficient number of tokens. Tokens were balanced for onset and vowel of target syllable, as well as for /d/ vs. /t/.

## 4 Methods, Part I

- (15) 42 undergraduates participated in two tasks (21 per task).
- (16) Each task was comprised of instructions and practice, followed by three blocks (each with tokens from a different speaker), with block order balanced (Latin Square) across all listeners. Feedback was given on each trial in both tasks.

### 4.1 Identification Task

- (17) On each trial, listeners heard a single token, and were asked whether the sound immediately preceding the '-ing' was a /d/ or a /t/
- (18) For example:
  - a. Listeners hear 'buhKEED-ing', and should respond '/d/'
  - b. Listeners hear 'buhKEET-ing', and should respond '/t/'

(19) Each block consisted of 36 trials (half /d/, half /t/), randomized, repeated 3 times (=108 trials per block)

#### 4.2 **ABX** Task

- (20)On each trial, listeners heard three stimuli (A, then B, then X), and were asked to determine whether the third (X) was the same as A or as B
- (21) For example:
  - a. Listeners hear 'buhKEED-ing buhKEET-ing buhKEED-ing' and should respond 'A'
  - b. Listeners hear 'buhKEED-ing buhKEET-ing buhKEET-ing' and should respond 'B'
- (22)The B–X ISI (500ms) was longer than the A–B ISI (250ms), in order to induce a categorical, rather than auditory mode of perception (in the sense of Gerrits and Schouten (2004))
  - a. Goal: get at a categorical distinction while using a task that's easier than identification.
  - b. Category labeling takes place after 100–200ms
  - c. Discrimination performance reaches a maximum between 500-1000ms
- (23) Each block consisted of 72 trials (18 each of d-t-t, d-t-d, t-d-t, t-d-t), randomized

#### 5 Results, Part I

#### 5.1 ď

(24)d' is a measure of sensitivity that takes bias into account. It can be thought of through a military analogy:

		What the radar operator says	
		"Missile"	"No Missile"
What's actually	Missile	Hit	Miss
happening	No Missile	False alarm	Correct rejection

- (25) Crucially, d' takes both the hit rate and the false alarm rate into account
- (26) H = hits / (hits + misses)F = false alarms / (false alarms + correct rejections) For most simple cases<sup>2</sup>, d' = z(H) - z(F)

#### 5.2 **Identification Task**

Results from the Identification Task: (27)

 $<sup>^{2}</sup>$ d' was computed this way for the Identification Task. d' for the ABX task was computed with the R PsyPhy package. See Macmillan and Creelman (2005).

- a. d' is not significantly different from 0 overall (mean d' : -0.04, Wilcoxon test: V = 76, n.s.)
- b. Listeners said "it's a /d/" just as often when they had heard a /d/ as when they had heard a /t/.



### 5.3 ABX Task

- (28) Results from the ABX Task:
  - a. d' is significantly different from 0 overall (mean d' : 1.24, Wilcoxon test: V = 231, p < 0.001.)
  - b. Listeners said "A is like X" more often when X was actually like A than when X was actually like B.
- (29) Listeners anecdotally reported using cues unrelated to the  $/t/\sim/d/$  distinction (such as the intonation contour of individual tokens) in making their decisions

### 6 Methods, Part II

- (30) To test whether listeners discriminated based on irrelevant acoustic differences between A and B in the ABX task, an AB Task (a.k.a. 2AFC) was run
  - a. This task allows listeners to make comparisons (as in the ABX task), but no two tokens are the same on a given trial (like the ID task).
  - b. Listeners cannot use irrelevant acoustic differences of single tokens to make their decisions in this task
- (31) 21 undergraduates participated in the AB task.
- (32) All tokens were from the same set as the Identification and ABX tasks



- (33) The task consisted of instructions and practice, followed by three blocks (each with tokens from a different speaker), with block order balanced (Latin Square) across all listeners. Feedback was given on each trial.
- (34) On each trial, listeners heard a two tokens—members of a minimal pair. Half of the listeners were asked whether the /d/ member came first or second. The other half were asked whether the /t/ member came first or second.
- (35) For example, in the 'find /d/' variation:
  - a. Listeners hear 'buhKEED-ing buhKEET-ing', and should respond 'the /d/ member came first'
  - b. Listeners hear 'buhKEET-ing buhKEED-ing', and should respond 'the /d/ member came second'
- (36) Each block consisted of 36 trials (half/d/, half/t/), randomized.

### 7 Results, Part II

- (37) Results from the AB task
  - a. d' is not significantly different from 0 overall (mean d' : -0.02, Wilcoxon test: V = 148, n.s.)
  - b. In the 'find /d/' variation, listeners said "/d/ came first" just as often when they had heard a /d/ first as when they had heard a /d/ second.
  - c. In the 'find /t/' variation, listeners said "/t/ came first" just as often when they had heard a /t/ first as when they had heard a /t/ second.



### 8 Discussion and Conclusions

- (38) The low d' scores in the identification task suggest that listeners were unable to categorize /d/-flaps and /t/-flaps
- (39) While listeners were able to distinguish /d/-tokens from /t/-tokens in the ABX task, they were unable to do so in the AB task
  - a. Explanation: Listeners used the 'unrelated cues' strategy in the ABX task, comparing acoustic cues unrelated to the underlying voicing distinction to determine which tokens were identical
  - b. In the AB task, listeners were unable to use the 'unrelated cues' strategy, since on any given trial, no two tokens were identical.
  - c. This suggests that listeners cannot distinguish /d/-flaps from /t/-flaps on the basis of cues relevant to the underlying voicing contrast
- (40) These results hold in both an identification task and a discrimination task, where frequency effects are mitigated through the use of nonce words.
- (41) If listeners are neither able to distinguish nor categorize /d/-flaps and /t/-flaps, speakers who maintain this distinction must be doing so for reasons other than listeners' benefit.

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